

```
<?xml version="1.0" encoding="UTF-8"?>
<enderio:recipes xmlns:enderio="http://enderio.com/recipes" xmlns:xsi="http://www.w3.
org/2001/XMLSchema-instance" xsi:schemaLocation="http://enderio.com/recipes recipes.
xsd ">
```

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<!--
```

These are the built-in recipes. You cannot change this file, it is a reference for you only and will be generated every time the game starts.

To make changes to the recipes, copy the recipes you want to change to a file in the 'user' folder.

You can also disable all built-in recipes with the setting "loadCoreRecipes" in the Ender IO config file, so that only your files in the 'user' folder will be loaded. Please be advised that a number of recipes are absolutely needed, so you will have to copy those over into a 'user' file for the game to load.

More information on the syntax can be found in the recipes.xsd file. An XML editor will display that as tooltips when editing this file.

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```
  <recipe name="Spawner, Ender IO Zoo" required="true">
    <spawning>
      <entity name="enderiozoo:concussioncreeper"      costMultiplier="1.5" disabled="
false"/>
      <entity name="enderiozoo:direslime"              costMultiplier="0.9" disabled="
false"/>
      <entity name="enderiozoo:direwolf"               costMultiplier="1.5" disabled="
false"/>
      <entity name="enderiozoo:enderminy"             costMultiplier="7.0" disabled="
false"/>
      <entity name="enderiozoo:fallenknight"           costMultiplier="1.0" disabled="
false"/>
      <entity name="enderiozoo:fallenmount"            costMultiplier="1.5" disabled="
false"/>
      <entity name="enderiozoo:owl"                   costMultiplier="1.0" disabled="
false"/>
      <entity name="enderiozoo:withercat"              costMultiplier="1.0" disabled="
false"/>
      <entity name="enderiozoo:witherwitch"           costMultiplier="3.0" disabled="
false"/>
      <entity name="enderiozoo:lovechild"              costMultiplier="8.5" disabled="
false"/>
      <entity name="enderiozoo:epicsquid"              costMultiplier="319" disabled="
false"/>
    </spawning>
  </recipe>
</enderio:recipes>
```